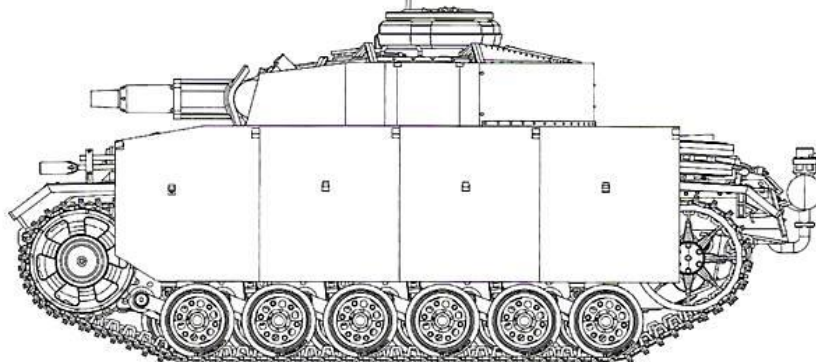


# Pz.Kpfw.III Ausf.N mit Schürzen



In February 1934, following the specifications ordered by Hans Guderian, the Armaments Department ordered the development of a new tank, code-named "Zugführerwagen" or "Z.W." It was intended as the main battle tank of the German Panzer divisions, capable of engaging and destroying opposing tank forces. It was to feature a maximum weight of 24,000 kg (53,000 lbs.) and a top speed of 35 km/h (22 mph). Four companies responded with designs for the contract: Daimler-Benz, Krupp, MAN, and Rheinmetall. After testing each proposal, the Daimler-Benz design was selected for production in August 1935.

The basic design layout of the Panzer III was the same as the previous Panzer I and II, with the gearbox at the front and the engine at the rear of the hull. The turret was an enlarged version of the one used on the Panzer II, able to house three of the five-man crew (commander, gunner and loader). This new arrangement dramatically improved the fighting power of the tank by increasing its rate of fire.

Powered by the Maybach HL120 TRM engine, the Pz.III Ausf N was nearly identical to the previous Ausf. M, being rebuilt on the Ausf. J, L, and M hulls. The N variant was armed with the same low velocity short barreled 7.5cm KwK L/24 gun that had been mounted in early variants of the Panzer IV. This gun proved more powerful than its predecessor the long barreled KwK39 L/60, offering better armor penetration with its HE shells. The added weight of the gun required the removal of the spaced armor gun mantlet. Later production features also added a more heavily armored cupola with a single hatch instead of the previous split hatch design. These tanks were assigned to provide close support to Tiger tanks in heavy tank companies, and also served along similarly armed Panzer IV's in Panzer regiments.

03.02.8005

## READ BEFORE ASSEMBLY

### CAUTION

- Read carefully and fully understand the instructions before commencing assembly.
- A supervising adult should also read the instructions if a child assembles the model.
- When assembling this kit, tools including knives used. Extra care should be taken to avoid personal injury.
- Keep out of reach of small children. Children must not be allowed to suck any part, or pull vinyl bag over their heads.



Optional



Instant Glue for Metal



Do Not



Do Not Cement

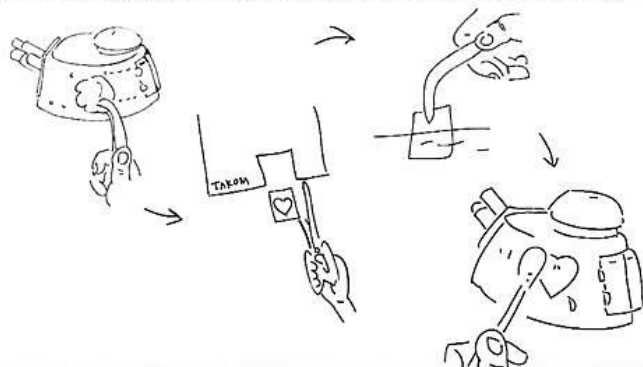
### PAINTS REQUIRED

Color info and profiles by Mig Jimenez

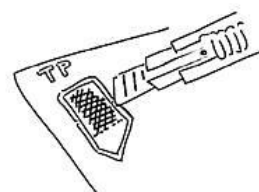
|                                    |                        |                                    |                                         |
|------------------------------------|------------------------|------------------------------------|-----------------------------------------|
| A.MIG-9038 Dark Tracks             | A.MIG-9034 Rust Tracks | A.MIG-9035 Rubber & Tires          | A.MIG-9042 Old Rust                     |
| A.MIG-9045 Gun Metal               | A.MIG-9036 Old Wood    | A.MIG-9009 Crystal Periscope Green | A.MIG-9019 RAL 7020 Dunkelgelb (MD WAR) |
| A.MIG-9005 RAL 6003 Olivgrün OPT 2 | A.MIG-9037 New Wood    | A.MIG-9001 RAL 6003 Olivgrün OPT 1 | A.MIG-9018 RAL 8017 Schokbraun          |
| A.MIG-9039 Light Wood              |                        |                                    |                                         |

## APPLYING DECALS

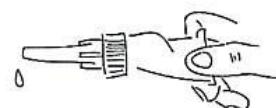
- Clean the model surface with a wet cloth.
- Cut out each decal design from sheet, and dip it in tepid water for 15-20 sec.
- Hold the backing sheet edge and slide decal onto the model.
- Move decal into position by wetting decal with finger.
- Press decal gently down with a soft cloth until excess water and air bubbles are gone.



## REMOVING PE



Be careful not to hurt when removing PE parts.

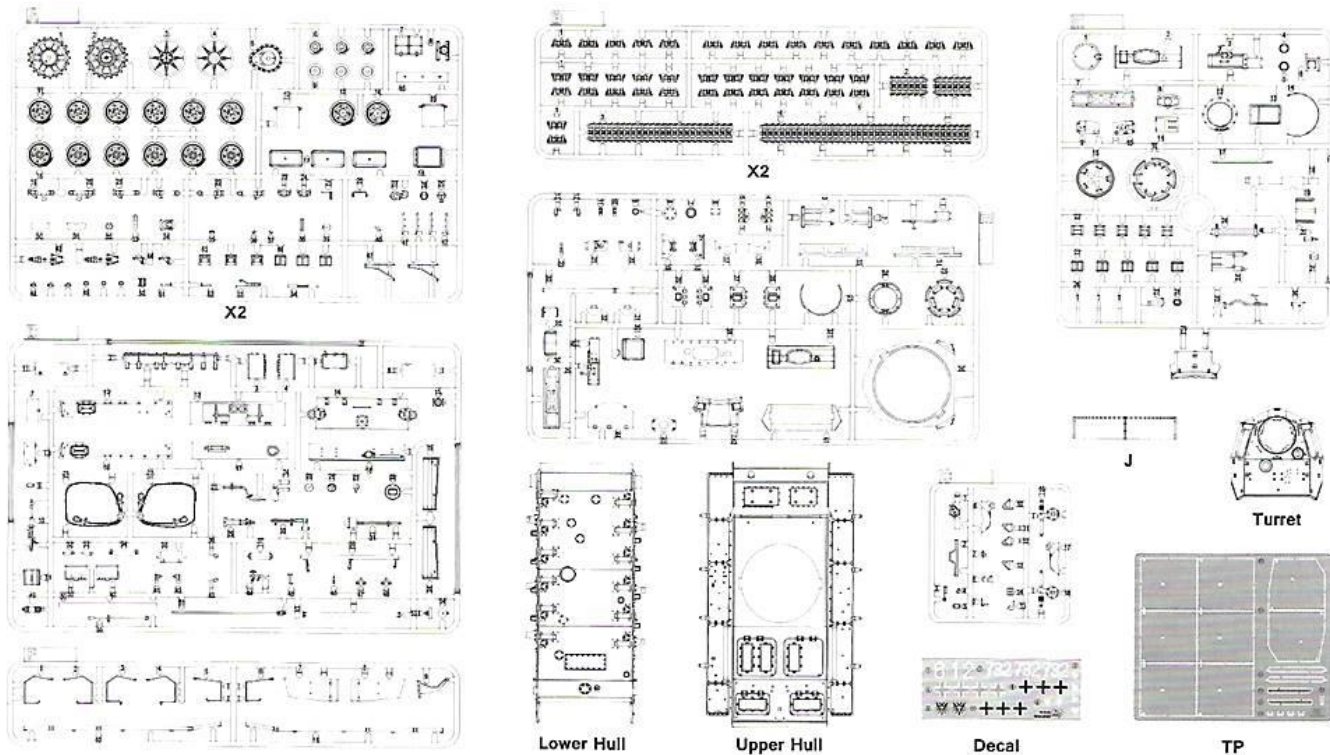


Secure using instant glue (not included).

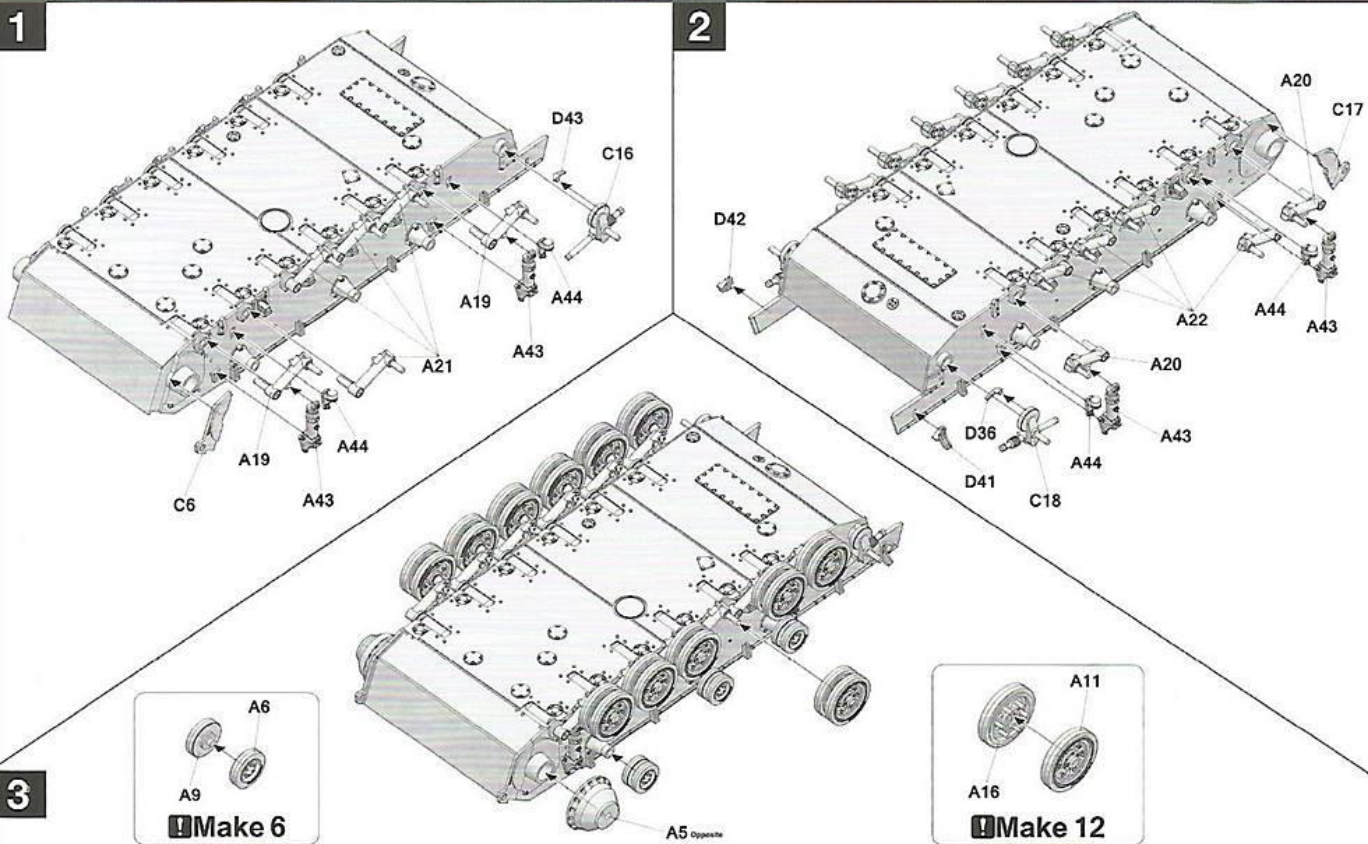


Finish using file.

# PARTS

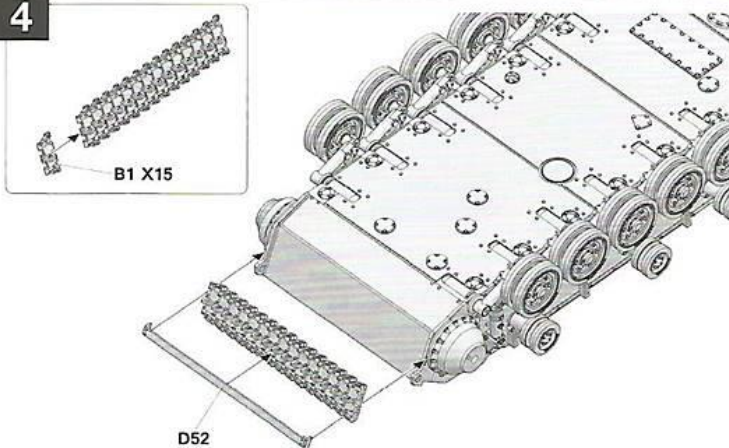


2

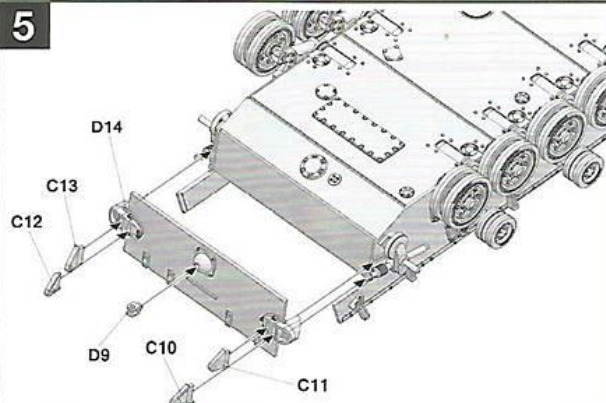


3

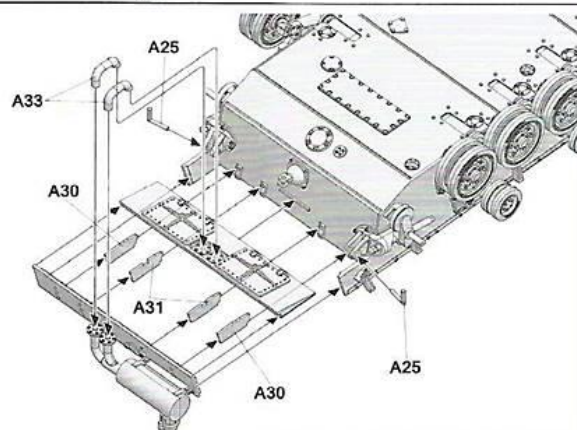
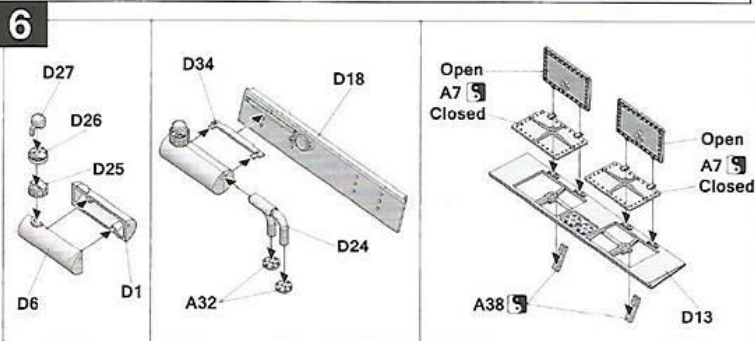
4



5

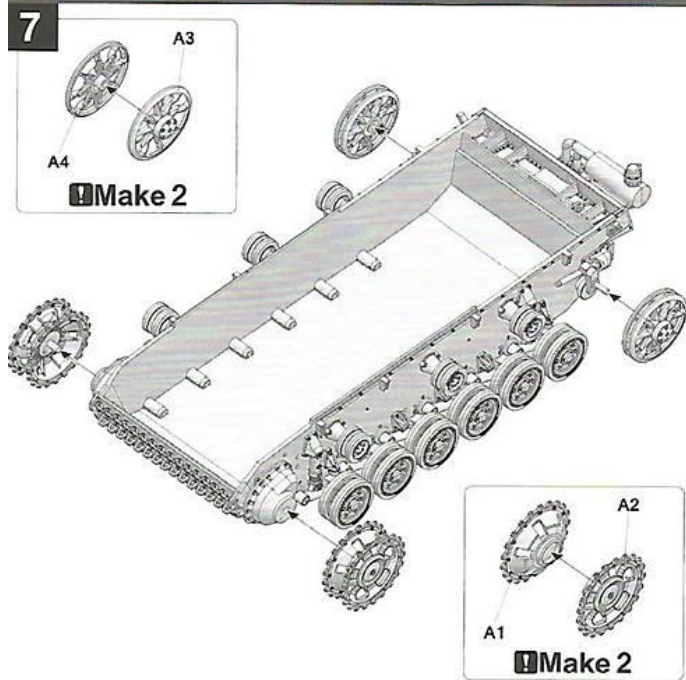


6

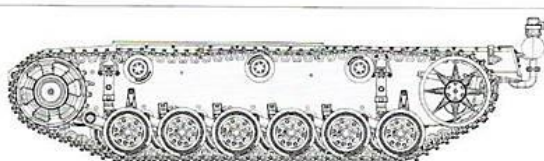
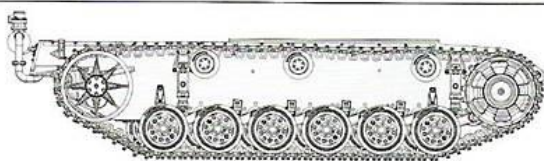
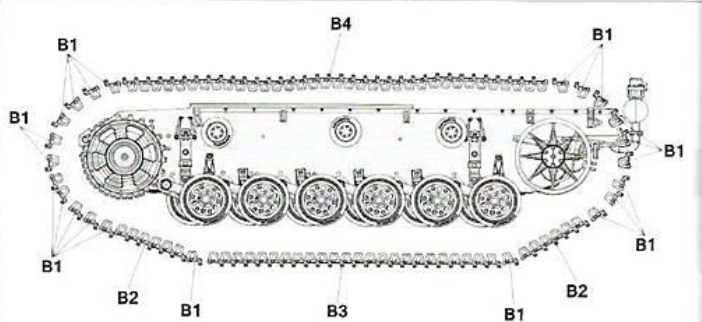
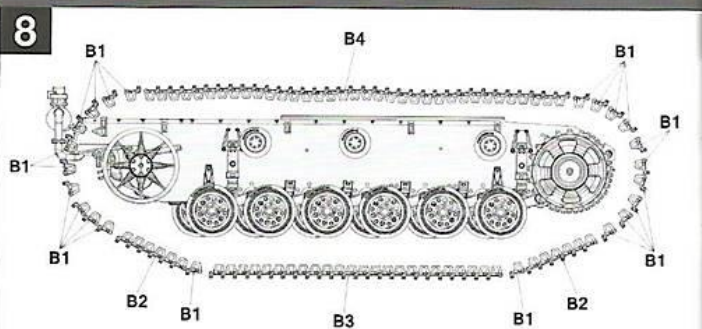


4

7

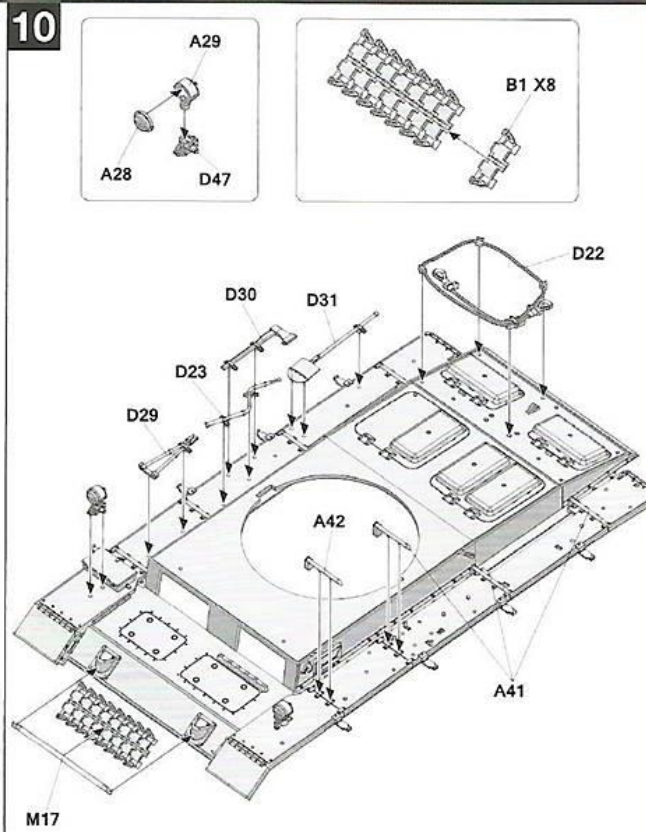


8



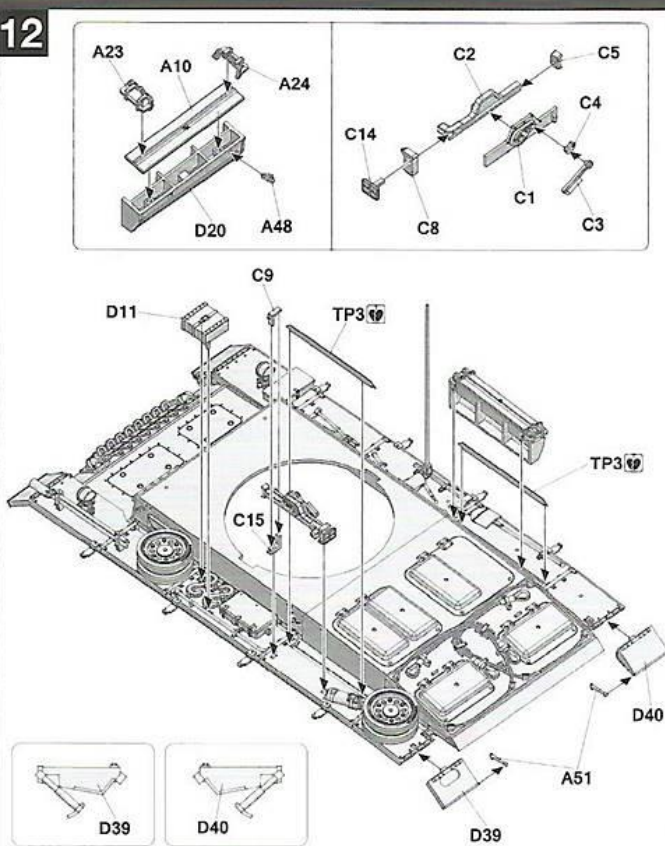
5

10



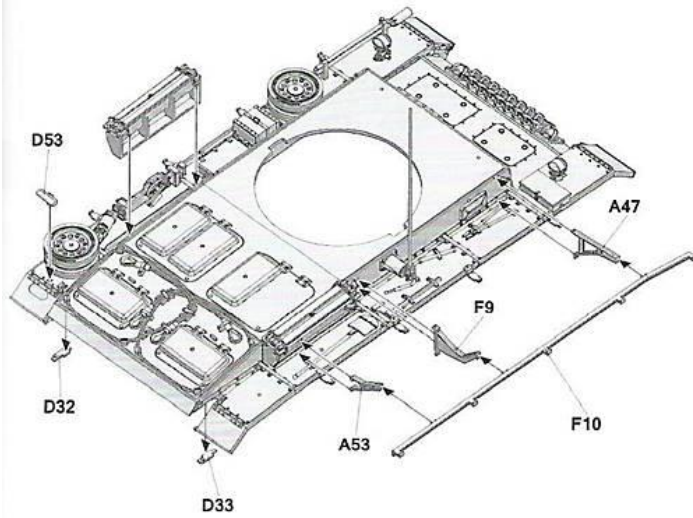
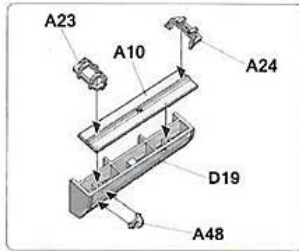
6

12

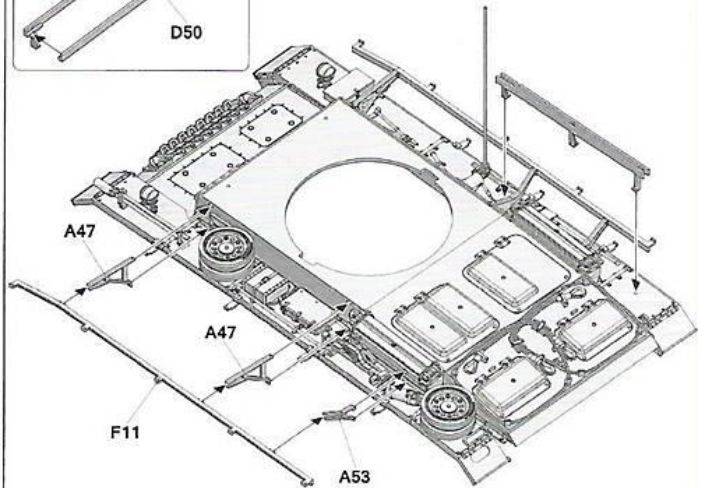


7

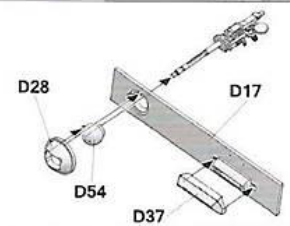
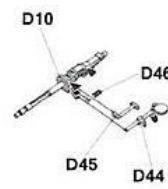
13



14

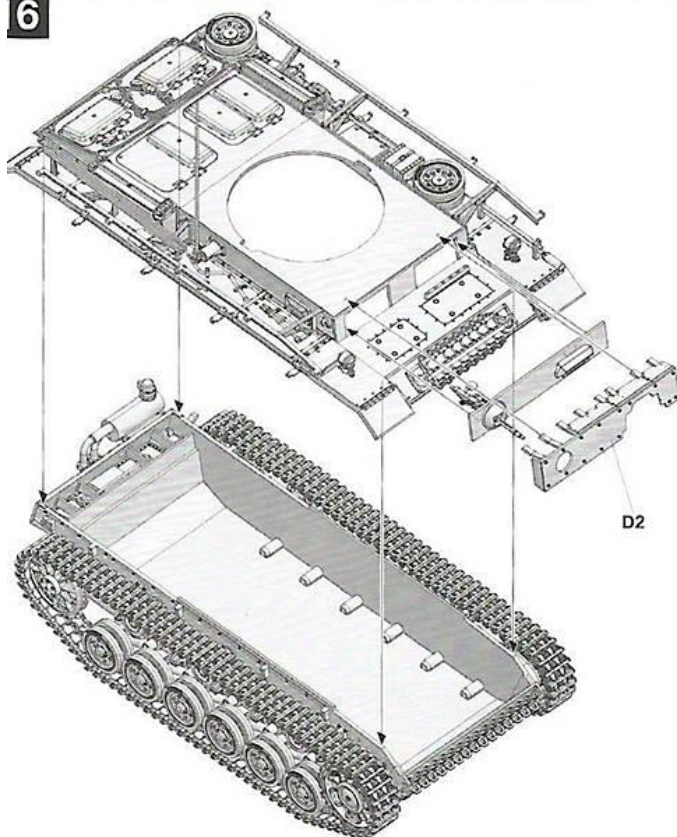


15

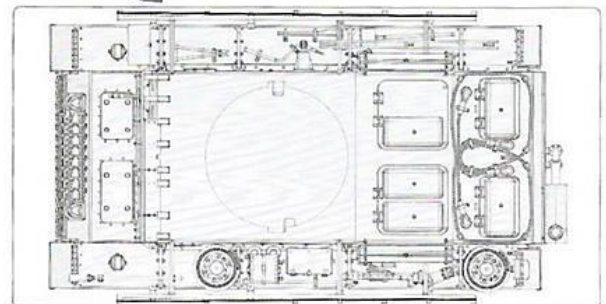
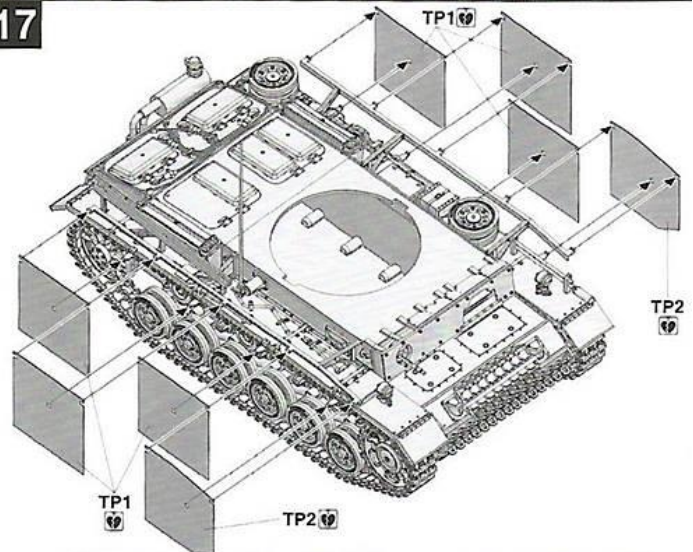


8

6



17



9

