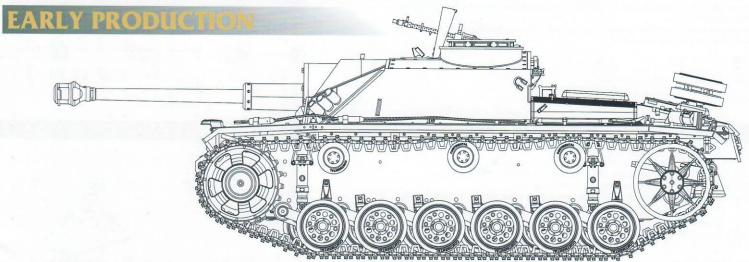
StuG.III Ausf.G



Based on the obsolete Panzer III, the Sd.Kfz 142/1 StuG III Ausf. G became the ultimate version of the Sturmgeschütz III family of German AFV's, with some 7,720 being produced from December 1942 until March 1945. The main improvement over previous variants was a new casemate superstructure made up of slanted 30mm side armor & 50mm frontal armor plates. This casemate featured a new commander's cupola fitted with 7 periscopes and an SE14Z scissors periscope.

Numerous changes were made throughout production of the series. The first came early with the addition of a hinged armored gun shield in front of the loader's hatch. In February 1943 a set of three smoke dischargers were fitted to each side at the front of the casemate, only to be removed again in May. In April 1943 armored skirts were installed to protect its flanks against anti-tank rifles and hollow charges. In May 1943 the frontal armor was improved with a single 80mm plate in place of the previous combined 50mm & 30mm plates bolted together. Later in 1943 the cupola was given an armored deflector to increase protection, and the 75mm StuK 40 L/48 gun mantle was replaced with a 'Saukopf' or 'Topfblende' casting. In March 1944 a remote controlled MG34 was fitted, and in May a Nahverteidigungswaffe close range defense weapon was installed in the roof.

These vehicles became ubiquitous during WWII, not only fighting effectively for the Germans from Normandy to Kursk, but also with the armies of Finland, Italy, Bulgaria and Romania. Some examples fought on well after the war, when Syrian vehicles were destroyed by superior Israeli forces during the Six Day War in 1967.

03.02.8004

READ BEFORE ASSEMBLY

CAUTION

- Read carefully and fully understand the instructions before commencing assembly.
- A supervising adult should also read the instructions if a child assembles the model.
- When assembling this kit, tools including knives used. Extra care should be taken to avoid personal injury.
- Keep out of reach of small children. Children must not be allowed to suck any part, or pull vinyl bag over their heads.







Instant Glue for Metal

PAINTS REQUIRED

Color info and profiles by Mig Jimenez





Crystal



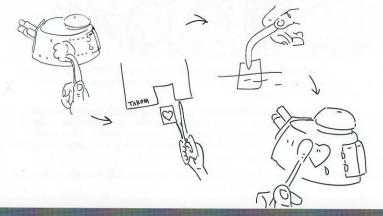


Satin Black

Periscope Green

APPLYING DECALS

- 1.Clean the model surface with a wet cloth
- 2.Cut out each decal design from sheet, and dip it in tepid water for 15~20 sec.
- 3. Hold the backing sheet edge and slide decal onto the model.
- 4. Move decal into position by wetting decal with finger.
- 5. Press decal gently down with a soft cloth until excess water and air bubbles are gone.



REMOVING PE



Be careful not to hurt when removing PE parts.

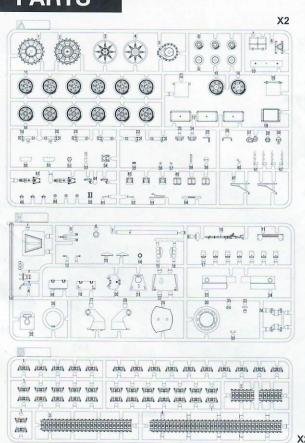


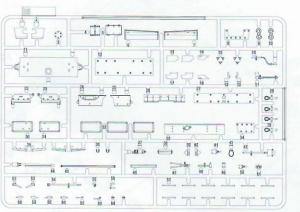
Secure using instant glue (not included).

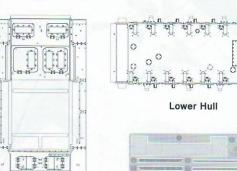


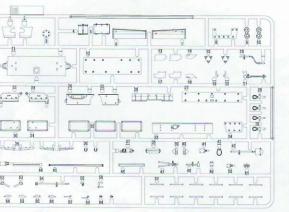
Finish using file.

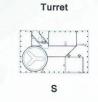
PARTS











DI 04



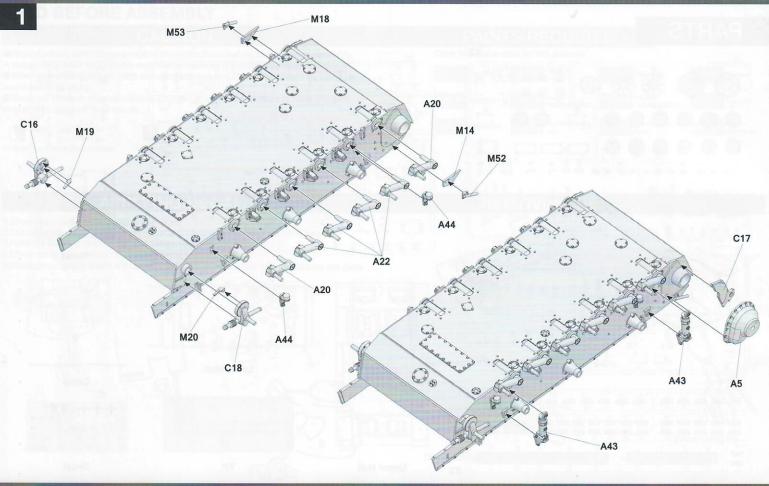


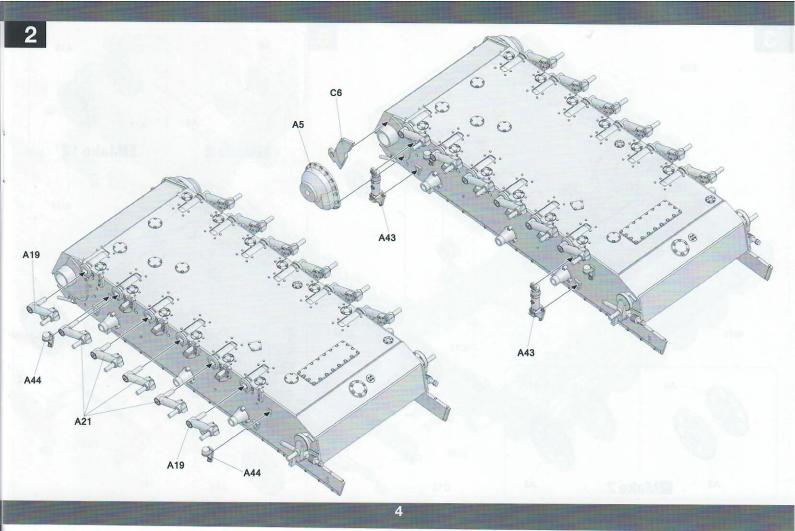
Cable

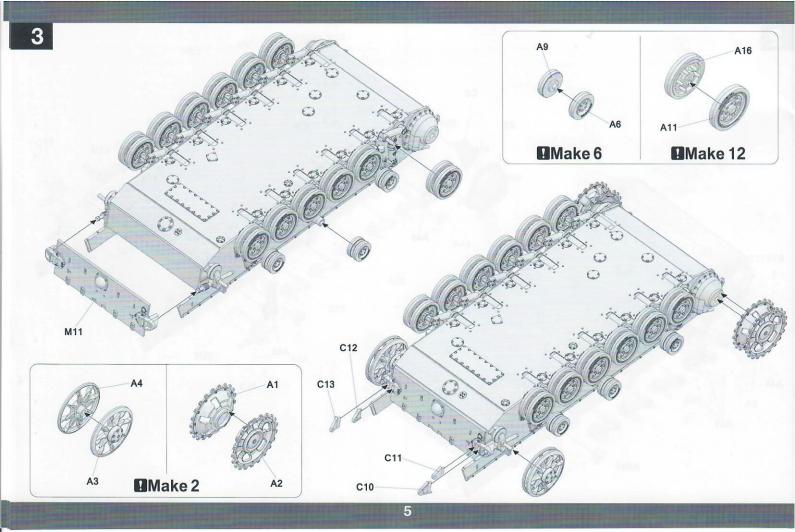
TP

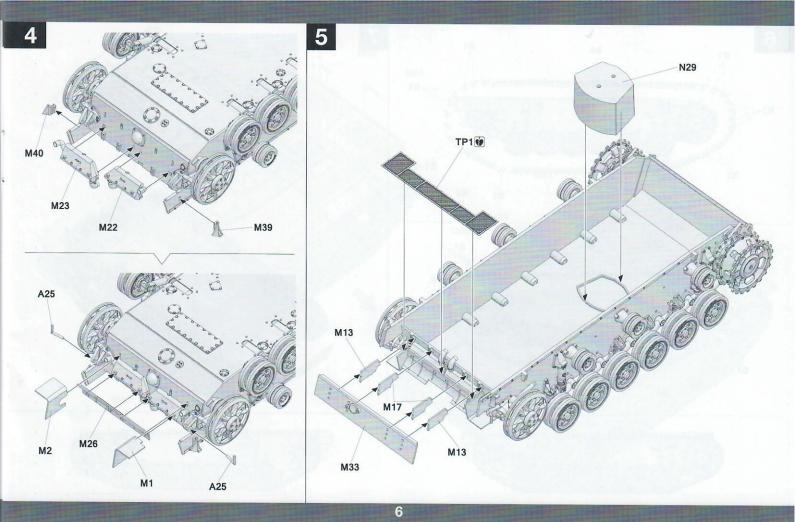
Decal

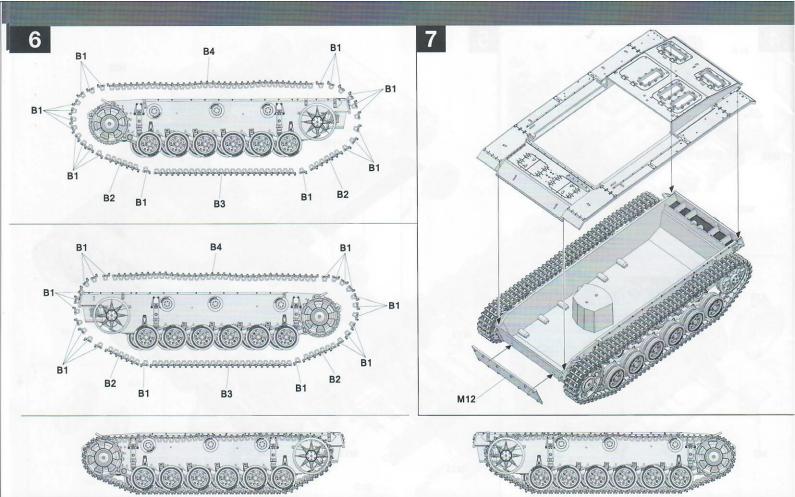
Upper Hull

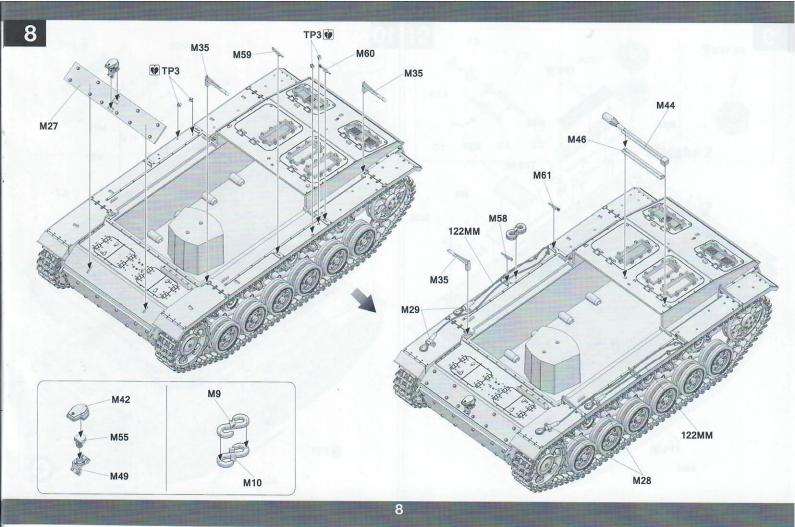


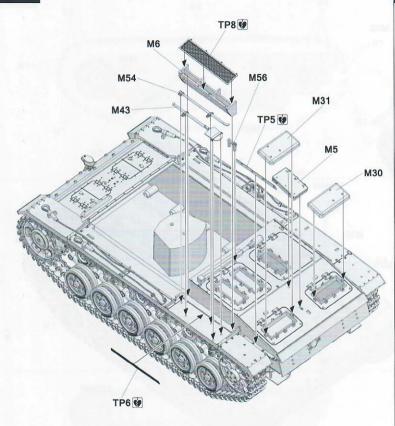


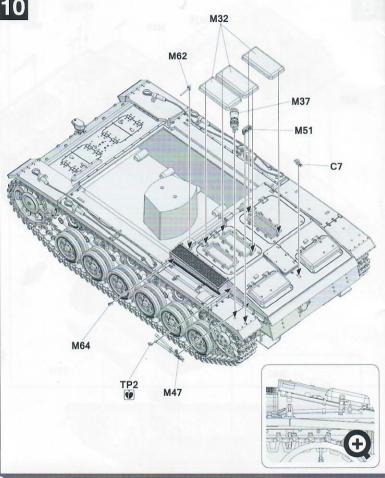


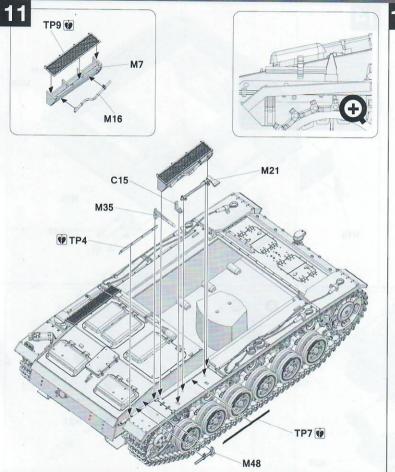


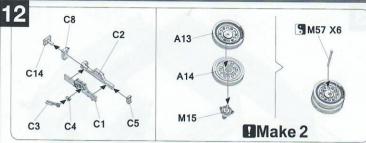


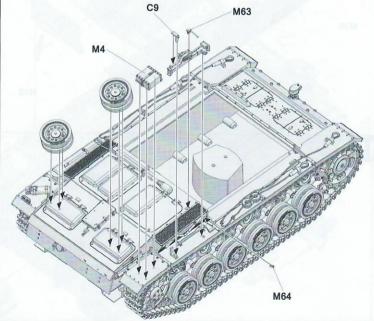


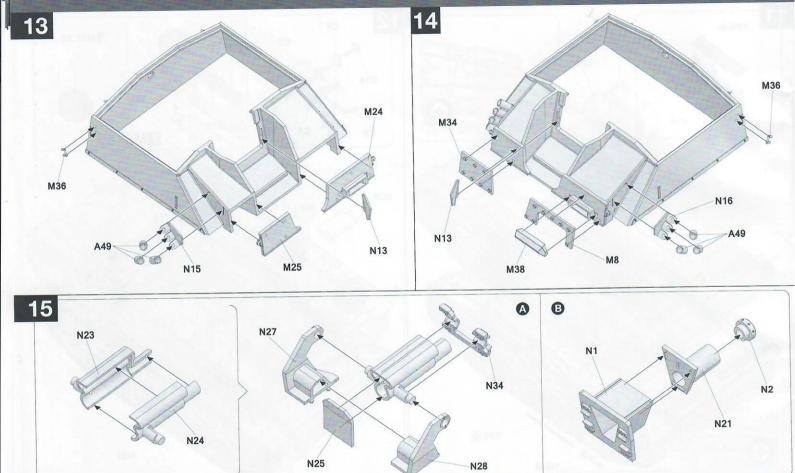


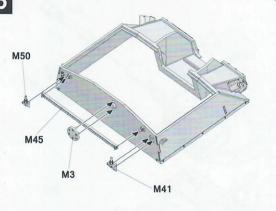


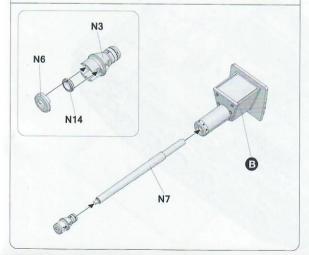


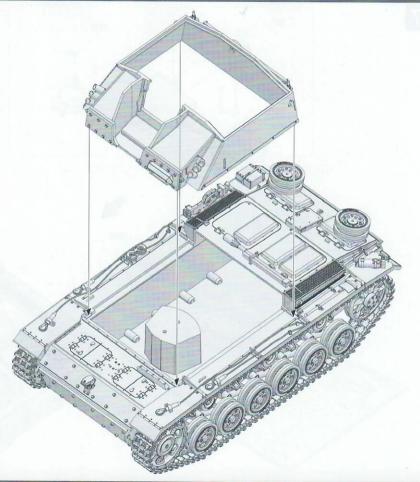


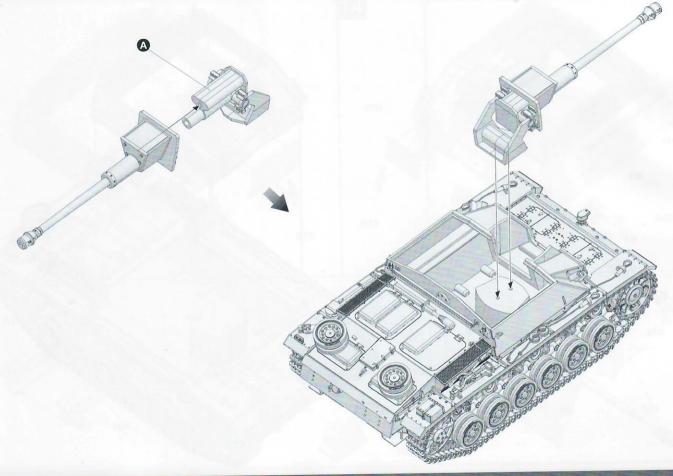


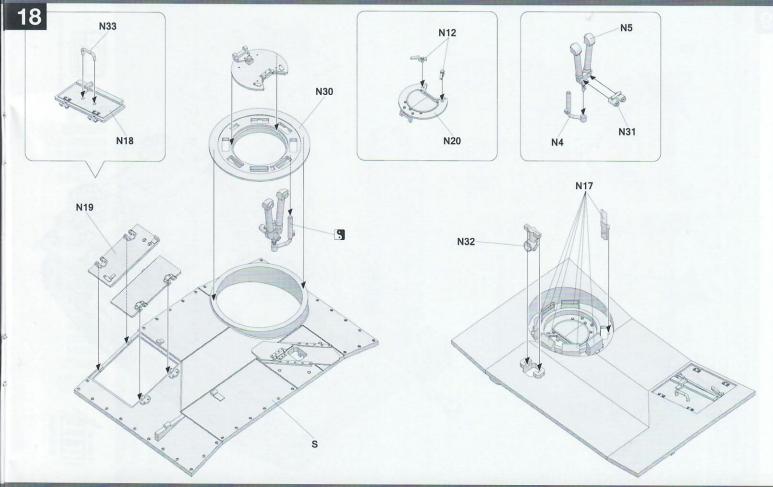


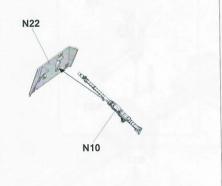


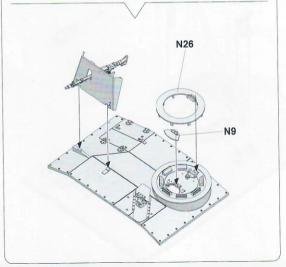


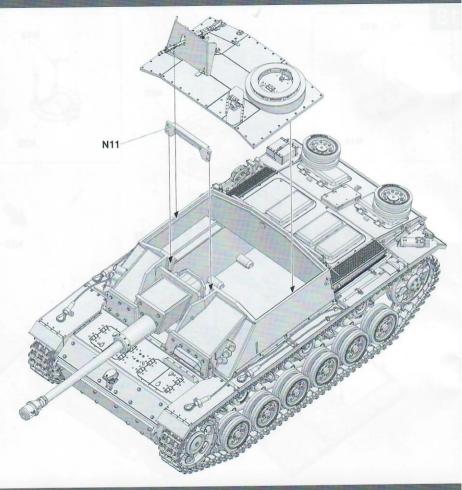










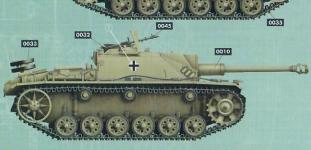


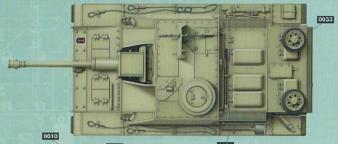


www.migjimenez.com











I GENERAL WASH

A.MIG-1000 Brown Wash
for Dark Yellow

A.MIG-1511 Brown for Dark Yellow

A.MIG-1203 Streaking Grime

A.MIG-1002 Tracks Wash

A.MIG-1254 Streakingbrusher Rust

A.MIG-3013 Rubble

A.MIG-1704 Heavy Earth

A.MIG-1408 Fresh Engine Oil

A.MIG-1753 Turned Dirt



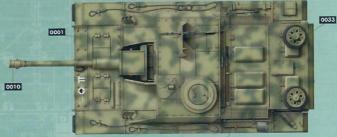
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1 GENERAL WASH 3 STREAKING 5 RAINMARKS 7 MUD

A.MIG-1000 From Wath or Bark Yellow

2 FIGURE

AMIG-1283 Streskingbrusher Grime
A.MIG-1286 Streskingbrusher Grime
C. DUST

C. DUST A.MIG-1511 Brown for Dark Yellow

A.MIG-1002 Tracks Wash

A.MIG-3002 Light Dust

A.MIG-1702 Turned Earth

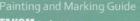
A.MIG-1408 Fresh Engine Oil

9 SPLASHES A.MIG-1751 Dry Steppe



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0045









GENERAL WASH

A.MIG-1005 Dark Brown Wash
for Green vehicles

2 FILTER A.MIG-1510 Tan for 3 Tone Camo

3 STREAKING 5 RUST A.MIG-1253 Streakingbrusher Grime

4 TRACKS WASH
A.MIG-1002 Tracks Wash

A.MIG-3510 Rust

A.MIG-3811 Airfield Dust

7 MUD A.MIG-1704 Heavy Earth

A.MIG-1408 Fresh Engine Oil

9 SPLASHES
A.MIG-1753 Turned Dirt



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A_MIG-1000 Frown Wash for Dark Yellow A_MIG-203 Streaking Grime

A.MIG-1511 Brown for Dark Yellow

A.MIG-1002 Tracks Wash

A.MIG-1258 Streakingbrusher Dust

A.MIG-1408 Fresh Engine Oil A.MIG-3010 Concrete

A.MIG-1751 Dry Steppe

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0033

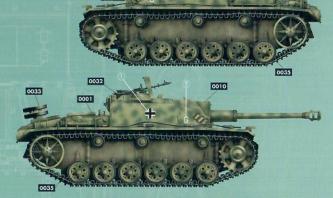


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0045





WEATHERING STEPS WITH AMMO PRODUCTS

I GENERAL WASH
AMIG-1000 Grown Wash
AMIG-1253 Streakingbrusher Grime
AMIG-1204 Streaking Brant Effects

A.MiG-1511 Brown for Dark Yellow

4 TRACKS WASH A.MIG-1002 Tracks Wash

A.MIG-3004 Europe Earth

A.MIG-1703 Moist Ground

A.MIG-1408 Fresh Engine Oil

A.MIG-1752 Loose Ground